GoranGrooves Standard Drum Map- Handy Drums

DRUM MAPS · https://library.gorangrooves.com/docs/standard-drum-map-handy-drums/

This standard default drum map applies to Handy Drums plugins with a regular drum setup. It mostly follows the GM drum map. Drum maps can easily be customized to your needs in all Handy Drums plugins.

It applies to the following drumsets:

Handy Drums JOHN BONHAM STYLE (v1)

Handy Drums MALLETS ***

Handy Drums METAL STANDARD

Handy Drums ROCK STANDARD

Handy Drums POWER ROCK **

Handy Drums RETRO CUSTOM

Handy Drums STUDIO LEGEND

Handy Drums VINTAGE STANDARD

** Power Rock and Studio Legend utilize Trashformer cymbal on E2

*** Mallets contain only variable hats tip. This is by design.

Standard Drum Map For Cubase

MIDI NOTE #	NOTE	INSTRUMENT
31	G0	Vari Hats Tip (CC4)
32	G#0	
33	A0	Vari Hats Edge (CC4)
34	A#0	
35	B0	
36	C1	Kick
37	C#1	Cross stick Snare
38	D1	Snare
39	D#1	Handclaps
40	E1	Snare Rimshot* (E-drummer mode)
41	F1	
42	F#1	Hi-Hat Closed
43	G1	Tom 4
44	G#1	Hi-Hat Foot
45	A1	Tom 3
46	A#1	Hi-hat Open
47	B1	Foot Splash
48	C2	Tom 2
49	C#2	Crash Cymbal 1
50	D2	Tom 1
51	D#2	Ride Cymbal
52	E2	Special Cymbal **

MIDI NOTE #	NOTE	INSTRUMENT
53	F2	Ride Bell
54	F#2	Tambourine
55	G2	Splash Cymbal 1
56	G#2	Cowbell
57	A2	Crash Cymbal 2
58	A#2	
59	B2	Splash Cymbal 2
60	C3	
61	C#3	
62	D3	
63	D#3	
64	E3	
65	F3	
66	F#3	
67	G3	
68	G#3	
69	A3	
70	A#3	
71	B3	
72	C4	
73	C#4	
74	D4	

MIDI NOTE #	NOTE	INSTRUMENT
75	D#4	
76	E4	
77	F4	
78	F#4	
79	G4	
80	G#4	Triangle Mute
81	A4	Triangle Open
82	A#4	Shaker
83	B4	
84	C5	
85	C#5	Click / Metronome
86	D5	
87	D#5	
88	E5	
89	F5	
90	F#5	Fingersnaps

* E-Drummer Mode splits the snare drum into snare head (D1) and snare rimshot (E1) when enabled.